

# Getting Open Source Through Legal

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# Drawing Lines

1. Prepare an architectural diagram of your product.
2. Identify what parts are open source and what parts need to remain proprietary.
3. Analyze the licensing obligations that may extend from the open source to the proprietary parts.

# The Ethics of License Reciprocity

## Understand the effects of licenses:

- ❖ "Copyleft" obligations.
- ❖ "Copyleft" plus exceptions.
- ❖ File-based reciprocity.
- ❖ Derivative work reciprocity.
- ❖ Non-copyleft licenses.

# Expressing Open Source Values In Corporate Policies and Practices

- ❖ Attribution is expected.
- ❖ Disclosure of source code is admired.
- ❖ Patent reciprocity is demanded.
- ❖ Warranties and indemnities aren't free.

- ❖ Participate in platform development.
- ❖ Contribute code even if you don't have to.
- ❖ Be accepting of open source contributions.
- ❖ Trust, but verify.

The paper upon which this presentation is based is available at:

[www.rosenlaw.com/CommercialProducts-on-OSS.pdf](http://www.rosenlaw.com/CommercialProducts-on-OSS.pdf)